

EXtra COMmands:

CAT * 1 (or 2, 3, 4)

will give a full catalogue of the files on the disc in that particular drive, ie. for code (C) it will include start address and length and for BASIC (B) the start line will be listed.

Tasword files are identified by the letter (P) and Masterfiles by (D\$)

ERASE * d;"trash-file"

will do exactly the same as the original shorter form, ERASE d;"get-rid", but now we have a wild-card facility "?"

FORMAT * d;"discname"

will ONLY change the name of the disc; it does NOT re-format the disc.

LINE nn

is an edit facility.

In 48K mode it automatically drops the line you have specified into the edit space.

In 128K mode it places the curser at the end of, and underneath the line you want.

COPY

is an in-built hi-res screen dump. Or rather dumps, because by adding a suffix "0", "1" or "2" gives a different density.

POKE * nn,mm

is a double poke tool, and POKE nn,"string" pokes a string into memory location nn.

CODE * n

prints on the screen or printer the value of the byte, in hexadecimal, at the address in memory you specify by n. This address "n" is entered in "normal" decimal, so it also acts as a dec/hex converter.

CLEAR LINE nn,mm

is the block delete command which deletes all lines of BASIC from nn to mm inclusive.
